PGQL – Status Update

And Comparison to LDBC's Graph QL proposals

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Program Agenda

- Introduction to PGQL
- 2 What's New in PGQL 1.0 since PGQL 0.9?
- PGQL and LDBC's Graph QL proposals
- 4 Future directions



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Introduction to PGQL



PGQL Graph Query Language - Overview

Core Features

- SQL alignment

- SELECT .. FROM .. WHERE ..
- Grouping and aggregation: **GROUP BY, AVG, MIN**, MAX, SUM
- Solution modifiers: ORDER BY, LIMIT, OFFSET
- Graph pattern matching
 - Define a high-level pattern, find all instances
 - This corresponds to basic SQL
- (Recursive) path queries
 - Can I reach from vertex A to vertex B via some number of edges?
 - Use cases: detecting circular cash flow (fraud) detection), network impact analysis, etc.

Specification available online

→ C ③ pgql-lang.org/spe	c/1.0/	☆ 🗘 🖬 🔊	
脅 PGQL Graph Query Language		PGQL 1.0 Specification PGQL Resources -	
PGQL 1.0 Specification	PGQL 1.0 Specific	cation	
Introduction	•		
Introduction WHERE Clause	Summary: PGQL is a SQL-like query	language for the Property Graph data model. The	
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- Implementation (PGQL 1.0)
 - Parallel Graph Analytics (PGX) ORACLE

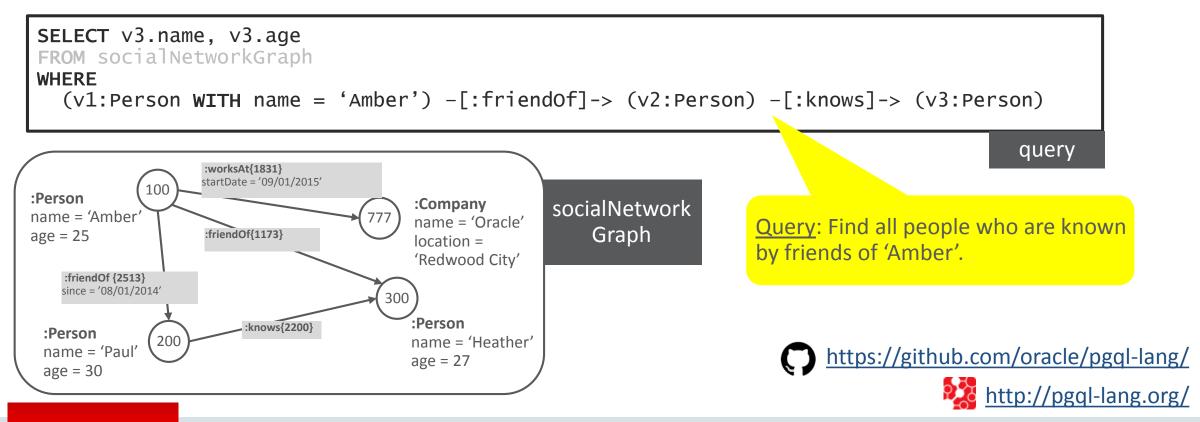


- PGX is Oracle's in-memory graph analytics engine http://www.oracle.com/technetwork/oracle-labs/parallel-araph-analytics
- Component of Oracle Big Data Spatial and Graph http://www.oracle.com/technetwork/database/database-technologies/biadata-spatialandaraph
- Open-sourced PGQL front-end (Apache 2.0 License)

```
https://github.com/oracle/pgql-lang
```

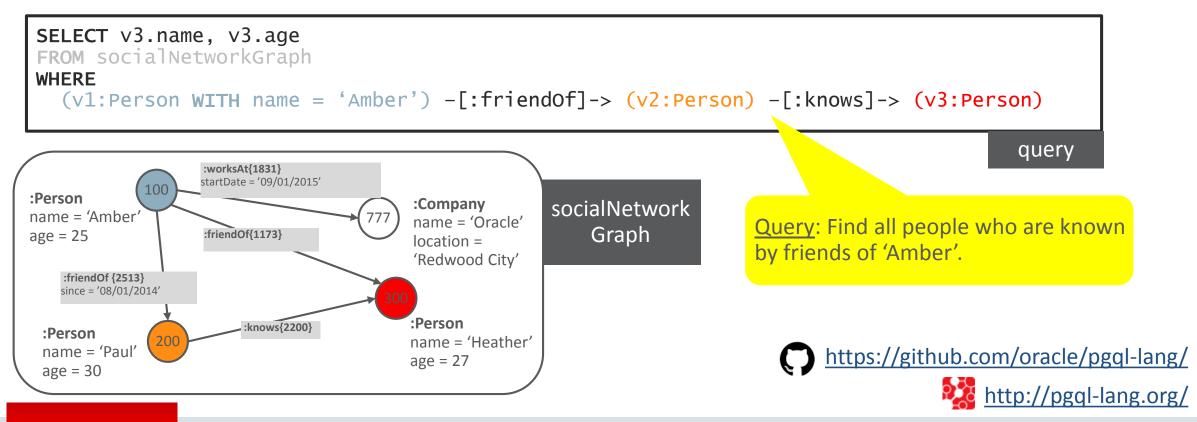
PGQL 1.0 Example query

• Find all instances of a given pattern/template in the data graph



PGQL 1.0 Example query

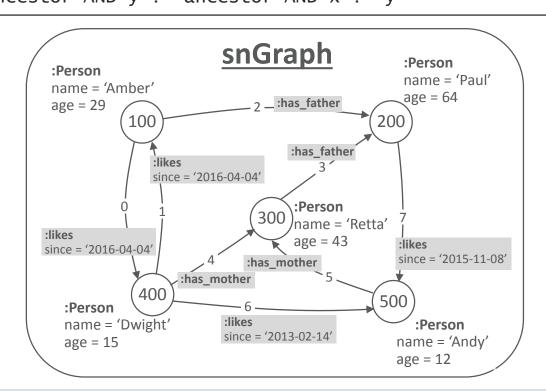
• Find all instances of a given pattern/template in the data graph



PGQL 1.0 Regular Path Queries (RPQs)

- Matching a pattern repeatedly
 - Define a **PATH** pattern at the top of a query
 - Refer to it in the WHERE clause (pattern composition)
 - Use Kleene star (*) for repeated matching

PATH has_parent := (child) -[:has_father|has_mother]-> (parent)
SELECT x.id(), y.id(), ancestor.id()
WHERE
 (x:Person WITH name = 'Andy') -/:has_parent*/-> (ancestor),
 (y) -/:has_parent*/-> (ancestor),
 x != ancestor AND y != ancestor AND x != y



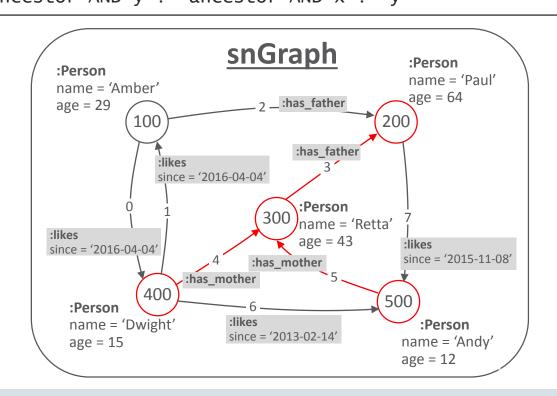
PGQL 1.0 Regular Path Queries (RPQs)

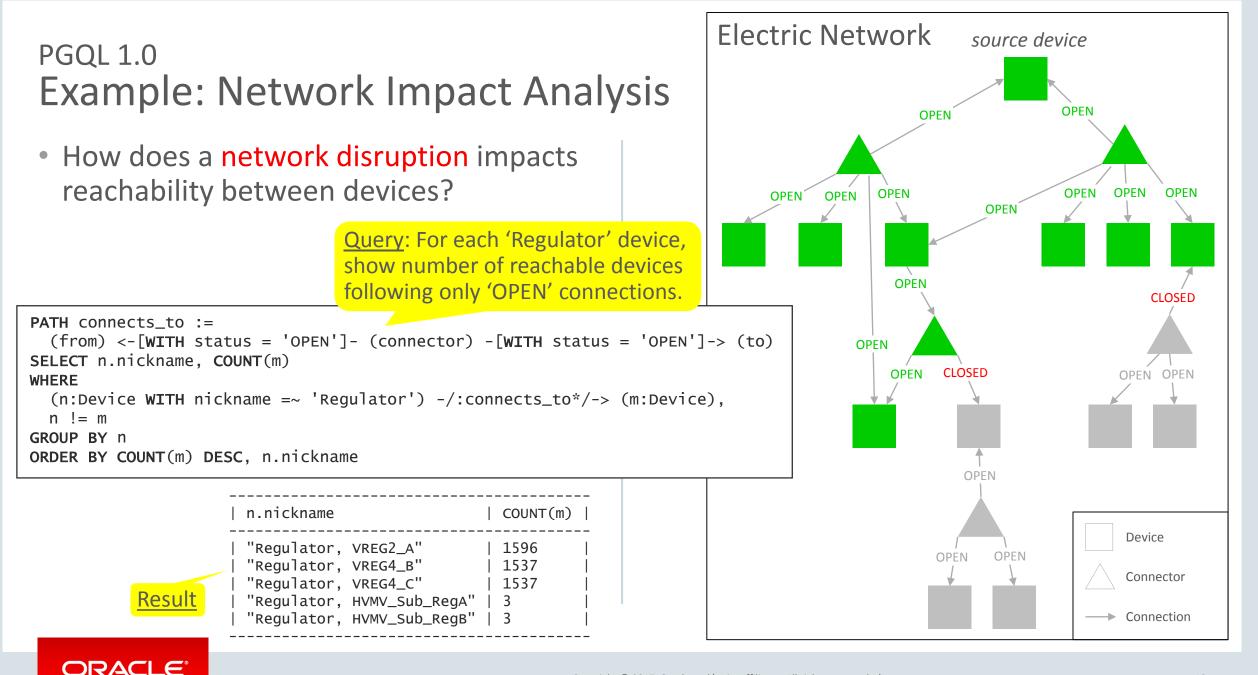
- Matching a pattern repeatedly
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x.id()	y.id()	ancestor.id()
500	300	200
500	400	200
500	400	300

Result set

PATH has_parent := (child) -[:has_father|has_mother]-> (parent)
SELECT x.id(), y.id(), ancestor.id()
WHERE
 (x:Person WITH name = 'Andy') -/:has_parent*/-> (ancestor),
 (y) -/:has_parent*/-> (ancestor),
 x != ancestor AND y != ancestor AND x != y





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PGQL 1.0 Regular Path Queries Comparison to SQL

<u>Query:</u> Which devices are connected **transitively** to device 'Regulator, HVMV_Sub_RegB'? **PGOL**

SOL

```
WITH temp(device_id, device_name) AS (
  -- Anchor member:
 SELECT device_id, name
  FROM Devices
 WHERE name = 'Regulator, HVMV_Sub_RegB'
UNTON ALL
  -- Recursive member:
 SELECT Devices.device_id, Devices.name
  FROM temp, Devices, Connections conn1,
        Connections conn2, Connectors
 WHERE temp.device_id = conn1.to_device_id
   AND conn1.from_connector_id = Connectors.connector_id
   AND Connectors.connector_id = conn2.from_connector_id
   AND conn2.to device id = Devices.device id
   AND temp.device_id != Devices.device_id)
CYCLE device_id SET cycle TO 1 DEFAULT 0
SELECT DISTINCT device name
FROM temp
WHERE cycle = 0
 AND device_name != 'Regulator, HVMV_Sub_RegB'
```

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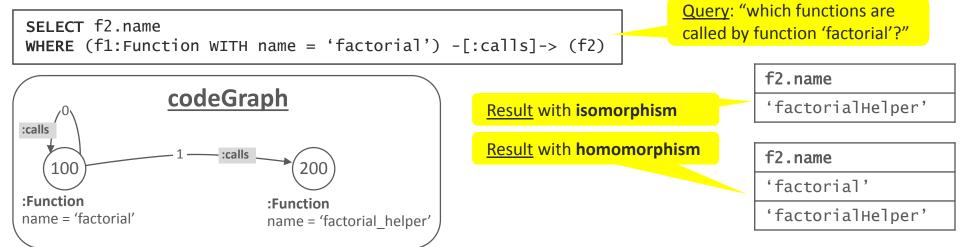


What's New in PGQL 1.0 since PGQL 0.9?



What's New in PGQL 1.0 since PGQL 0.9?

- Regular Path Queries (RPQs) (see previous slides)
 - PGQL currently supports *reachability* RPQs only
 - Future versions will have min-hop/weighted *shortest path finding* RPQs
- Changed pattern matching semantic: isomorphism => homomorphism
 - Isomorphism has the restriction that two query vertices should not map to the same data vertex





PGQL 0.9 => PGQL 1.0 Isomorphism => homomorphism

According to several publications, graph querying comes down to subgraph isomorphism, but this is not always the case.

Google

Google

Scholar

Scholar

graph database que v homomorphism

graph database query isomorphism

15,500 results (0.06 sec)

About 6,390 results (0.05 sec)

- Isomorphism semantic found to be more intuitive for first-time users
 - (not based on empirical study)
 - Homomorphism may return more results than expected (e.g. "find friends of friends of 'John'" returns 'John')
- Isomorphism has limitations (see previous slide)
- Both have the same worst-case time complexity: O(n^k) (n = num. data vertices, k = num. query vertices)
 However, if we apply isomorphism to recursive path queries, things blow up
- Also, isomorphism doesn't translate well to/from SQL, but homomorphism does
- Hence, PGQL is now based on homomorphism
 - We also plan to introduce an allDifferent(v1, v2, ...) function to avoid large numbers of non-equality constraints: allDifferent(x, y, z) instead of x != y, x != z, y != z

Program Agenda

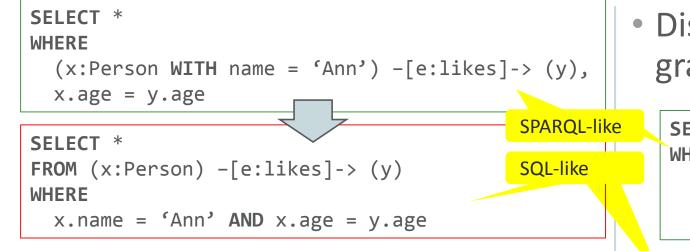
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PGQL and LDBC's Graph QL proposals

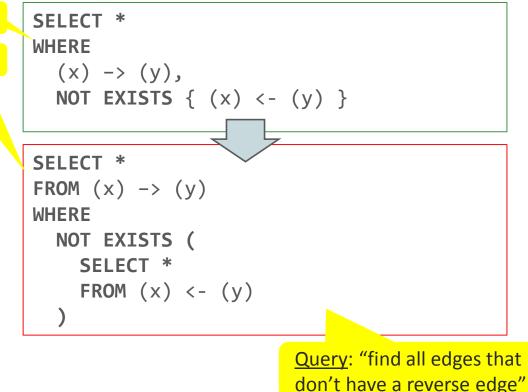


Pattern matching in the FROM clause



- Idea came from other task force members
 - Aligns better with SQL
 - Labels 'Person' and 'likes' correspond to table names in SQL's FROM clause
 - WHERE clause only contains filters like in SQL and no graph pattern

• Disadvantage is that negation of graph patterns is not so concise:



Path queries: comparing data along paths

Regular Expressions with Memory (REM) [1]

- REMs are Regular Path Queries (RPQs) with registers to store properties of vertices/edges along paths
 - Stored properties can be used later on during traversal to compare against other properties
- Most expressive (powerful) RPQ formalism with same complexity as usual RPQs
- Hard to come up with a syntax for REMs that is declarative

[1] http://homepages.inf.ed.ac.uk/s1058408/data/jcss.pdf

Idea proposed for PGQL / Graph QL

 PATH patterns with WHERE clause for data comparison

<u>Query</u>: "find devices that are reachable from 'power_generator_x29' via a path such that all the devices along the path have equal voltage"

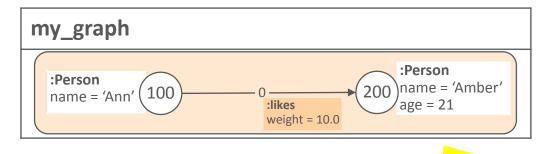
```
PATH eq_voltage_hop:=
  (n:Device) -> (m:Device)
  WHERE n.voltage = m.voltage
SELECT y.name
FROM (x) -/:eq_voltage_hop+/-> (y)
WHERE x.name = 'power_generator_x29'
```

- Supports a subset of REM, but is declarative
- Paths can be processed in either direction (either from x to y or from y to x)

Recent proposals from LDBC's Graph QL work force

Graph QL proposal #1

- Unified data model: tables with cells that hold graphs
 - Cells may also hold paths, vertices, edges, Strings, Integers, etc.



Graph QL proposal #2

- Unified data model: graphs encoded as two tables
 - One row per vertex/edge

my_graph_vTv_idnameage100'Ann'NULL200'Amber'21

my	graph	eT

	e_id	v1_id	v2_id	weight
L	0	100	200	10.0

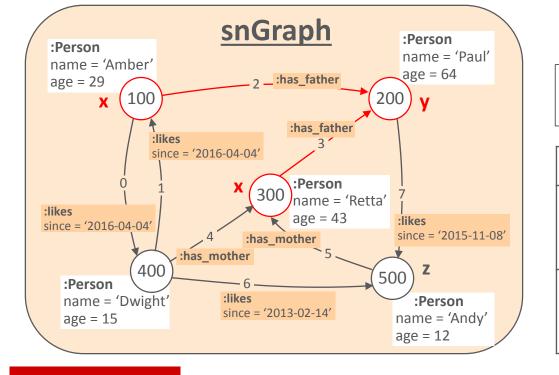
- Still figuring out how to encode paths

- This is like **PGQL**
- i.e. tables with complex data types as output
- but... PGQL has graphs (instead of tables) as input
 - Seems practical
 - But not a unified data model

Not part of PGQL 1.0 Graph Construction in PGQL

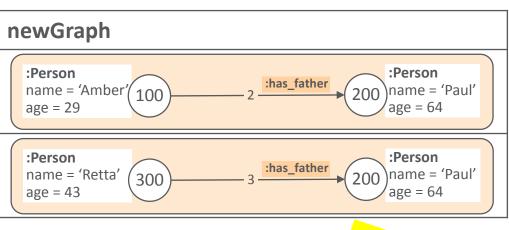
- Specify graph production pattern in SELECT
 - Pattern may contain *existing* vertices / edges / paths
 - Pattern may contain *new* vertices / edges / properties (not shown here)

<u>Query</u>: "construct new graphs, each containing one 'has_father' edge from the input graph



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SELECT { (x) -[e]-> (y) } AS newGraph
FROM (x) -[e:has_father]-> (y) IN GRAPH snGraph

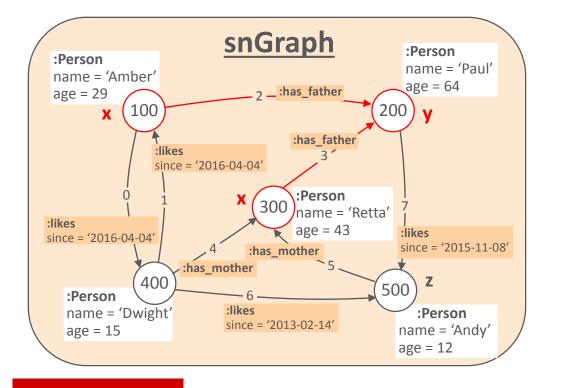


Not part of PGQL 1.0 **New aggregate: FUSION** (may be used in combination with GROUP BY)

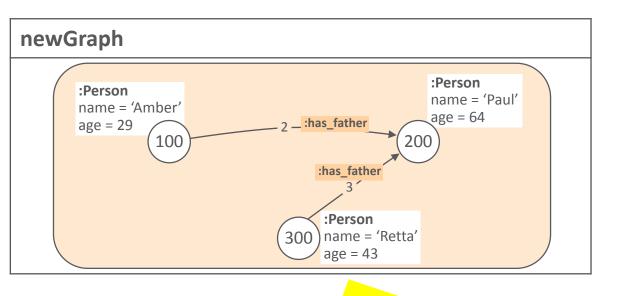
• The FUSION aggregate merges a set of graphs into a single (large) graph

<u>Query</u>: "construct a new graph containing all the 'has_father' edges from the input graph

Query result: table with graphs

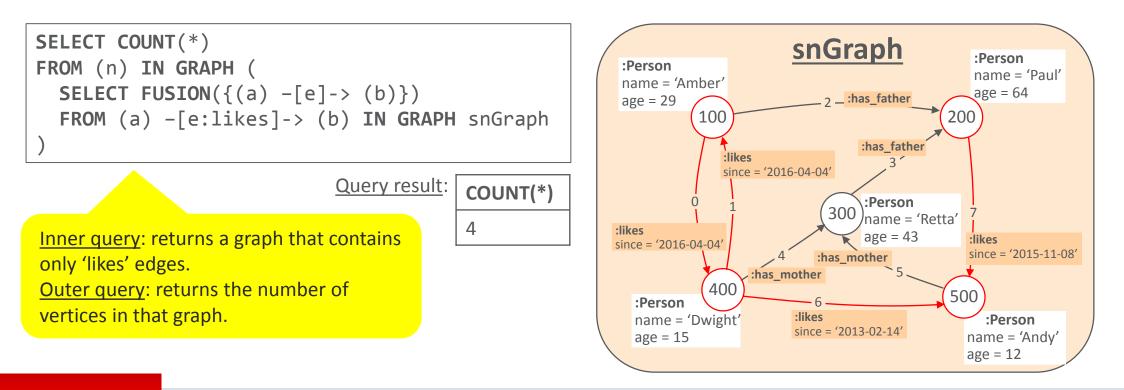


SELECT FUSION({ (x) -[e]-> (y) }) AS newGraph
FROM (x) -[e:has_father]-> (y) IN GRAPH snGraph



Not part of PGQL 1.0 Composition of queries that return graphs

- PGQL takes a graph as input and returns a table as output (not a unified data model)
- Yet, can naturally compose queries that return graphs:



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Future directions



Future Directions Querying Multiple Graphs

- Open Question: How to refer to input graphs?
 - Option 1: Refer to each graph by name (like SPARQL)

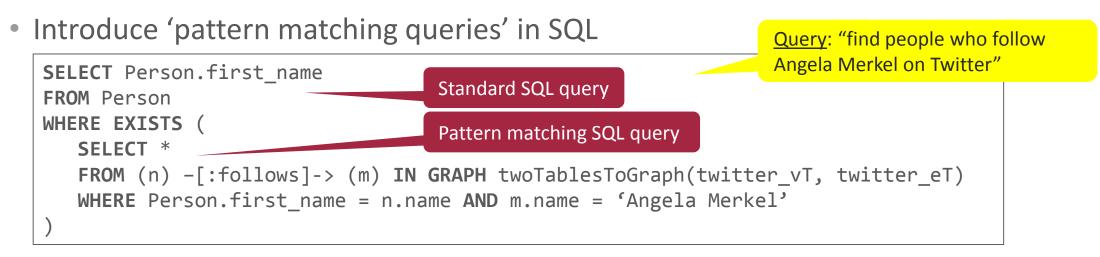
Not really the typical use case we see

- Option 2: Refer to a column of an input table containing an arbitrary number of graphs (like LDBC's Graph QL proposal #1)
- Open Question: How to connect data from different graphs?
 - Option 1: Merge graphs together first (fusion(g1, g2, g3, ...)), then do pattern matching (similar to SPARQL)
 Works well for RDF graphs where vertices have UUIDs.

May not work for Property Graphs.

 Option 2: Match different parts of the pattern on different input graphs, then join on certain properties (like LDBC's Graph QL proposal #2)

Future Directions SQL Extension



 Need standard way(s) of storing graphs as tables (two options below) and a way to access such graphs in SQL (e.g. using a function twoTablesToGraph(vT, eT))

Option 1 : vT/eT tables with one row per vertex/edge
(handles dense and structured data well)

v_id	name	age
100	'John'	NULL
200	'Amber'	21

Option 2: vT/eT tables with one row per property (handles sparse and unstructured data well)

v_id	prop_name	string_value	int_value
100	'name'	'John'	NULL
200	'name'	'Amber'	NULL
100	'age'	NULL	21

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