## Path Representations

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## LDBC Meeting

@
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Work in progress (paper almost submission ready) with Matthias Niewerth, Tina Popp, Stijn Vansummeren, Domagoj Vrgoč, Matthias Hofer

## Some Challenges in Graph Queries

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1. The exponential output challenge

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MATCH SHORTEST $p=(x: A)-[: a+]->(y: B)$ RETURN $\mathrm{x}, \mathrm{y}, \mathrm{p}$

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& \text { RETURN } x, y, p
\end{aligned}
$$



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1. The exponential output challenge

Consider a query like
MATCH SHORTEST $p=(x: A)-[: a+]->(y: B)$ RETURN $\mathrm{x}, \mathrm{y}, \mathrm{p}$


Returns $2^{n}$ many paths on a graph with $O(n)$ nodes and edges

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1. The exponential output challenge

## Consider a query like

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MATCH SHORTEST p = (x:A)-[:a+]->(y:B)
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RETURN $\mathrm{x}, \mathrm{y}, \mathrm{p}$


Returns $2^{n}$ many paths on a graph with $O(n)$ nodes and edges
(This is a lot more than the endpoint pairs from SPARQL and academic research)

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\author{

1. The exponential output challenge <br> 2. The composability challenge
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VS


## Some Challenges in Graph Queries

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VS


Challenge exists on two levels

- representing the output of entire queries
- representing intermediate results in query plans


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- table can be extremely large and complex
- graph projections look nice but are not lossless


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## Present an idea that may help here

- Focus on 1. and 2.
- We've done a lot of thinking but it's still work in progress
- First paper is close to ready
- I think it's very promising
- We'll definitely keep working on it


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## Store intermediate results of queries as graphs

- Can be exponentially more succinct than the table
- Never larger than the table
- Without losing information (as opposed to graph projection)


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Representation of Paths in Output

"All paths from A to B in this graph"

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p=(x: A)-[:(a a)+]->(y: A)
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Representation of Paths in Output

"All paths from A1 to A1 in this graph"

## Path Representations

Let $G=\left(N_{G}, E_{G}, \eta, \lambda\right)$ be a graph, where

- $\eta: E_{G} \rightarrow\left(N_{G} \times N_{G}\right)$ maps edge ids to pairs of node ids
- $\lambda$ maps each edge to a label


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## Definition

A path representation over graph $G$ is a tuple

$$
R=(N, E, \eta, \gamma, S, T),
$$

where

- $(N, E, \eta)$ is an unlabeled graph
- $\gamma:(N \cup E) \rightarrow\left(N_{G} \cup E_{G}\right)$ is a total homomorphism
- $\quad S \subseteq N$ and $T \subseteq N$


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"all paths from some node in $S$ to some node in $T$ "
if $e$ connects $u$ to $v$ in $R$, then $\gamma(e)$ should connect $\gamma(u)$ to $\gamma(v)$ in $G$

This is a lossless representation of a set or multiset of paths in $G$

## Path Representations: Examples

The set of even length paths from $A$ to $B$ in


Path Representation


- Each Ai is mapped to A , etc.
- Start nodes:

- Target nodes: $\square$


## Path Representations: Examples

The path from A to C twice


Path Representation


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## Path Representations: Examples

The $2^{n}$ paths from A to B


Path Representation


## Path Representations: Envisioned Use



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## What we investigate(d)

> Size of representation
> Losslessness / Expressivity
> Complexity of computing a PR
> Complexity of applying upstream operators
> Complexity of producing output


decompress

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In our draft paper, we study PRs for RPQs under different evaluation modes:

- all paths
- simple paths
- all shortest paths
- trails
- "lexicographically shortest paths"


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The above complexities need to be tweaked for different evaluation modes all paths $\boldsymbol{V}$
shortest, lexicographically shortest $n \leadsto$ similar
simple paths, trails $\rightsquigarrow>$ more expensive, but PRs are still exp more succinct than tables

## PRs for Query Evaluation

## Regular Path Queries

From such a PR, we can

- count the number of paths in polynomial time
- uniformly sample a path of length $n$ in polynomial time


## Beyond RPQs?

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## Unions of Regular Path Queries

- These are easy to deal with
- Essentially, one just needs a good multiset semantics for PRs to deal with unions
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- PRs open up interesting aspects of query optimization


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- We looked at conjunctions of RPQs (plus projection)
- PRs open up interesting aspects of query optimization
$\longrightarrow$ We're looking into those


## Conjunctions of (2)RPQs

Take the query


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## Lemma

For a given set of nodes $U$ and an RPQ $r$, you can compute in linear time

- the set $V$ such that there's a path
- from some node in $U$
- to some node in $V$
- a PR that contains all these paths

Step 1:
Take the A-nodes of the graph, apply the lemma to get candidates for : B

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Step 1':
Take the A-nodes of the graph, apply the lemma to get candidates for $\mathrm{y}: \mathrm{C}$
(With tables for intermediate results, already this step costs exponential time)

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Step 2:
Apply the lemma again to get candidates for $\mathrm{z}: \mathrm{D}$ and : E
Step 3:
Trim everything; using backward reachability

## Conjunctions of (2)RPQs

Take the query


## Lemma

For a given PR $R$ of $G$ and a pair of nodes $(u, v)$ of $G$, we can compute the number of paths from $u$ to $v$ represented by $R$ in linear time

Step 4:
Use counting results to efficiently count cardinalities of endpoint pairs in the result

## Conjunctions of (2)RPQs

Insight


Using PRs, we can represent "all paths from A-nodes to B-nodes" in different ways

1. As you see it here


## Concluding

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3. We're not HCI experts, so we don't know how PRs help users to digest results

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## Our contribution

We introduce the concept of PRs that we believe can become quite helpful for evaluating modern graph DB queries in which paths are first-class citizens

## Thanks!

Questions?<br>--> happy to chat here<br>--> feel free to reach out by email

