# Towards Representation-Independent Graph Querying & Analytics

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### Searching for interesting relationships over graph data

# Finding related or similar entities to an entity E.g., find similar movies to the movie "Star Wars III"





# Algorithms use the graph structure to quantify similarity

- **SimRank**: two objects are similar, if they are referenced by similar objects.
  - how likely two random surfers will meet each other if they start from the two entities.



### **Same Information – Various Representations**



Freebase (www.freebase.com)

Other examples: blank nodes, redundancy, ...

Same Information – Various Representations – Different Answers

• Use SimRank to find similar movie to Star Wars III



Algorithms are effective only over databases that follow certain representations.

### **Current solution: Data Conversion & Wrangling**

• Manually convert data to the desired representation for the algorithm.



- Hard and time consuming
- Algorithms do not provide any definition of *desired* representations. Thus, users have to apply trial and error.

### Each researcher uses her own representation

- It is hard to compare different algorithms because they are evaluated over different representations.
  - E.g. research papers use different representations for DBLP data



Y. Sun et al., PathSim: Meta Path-Based Top-K Similarity Search in Heterogeneous Information Networks, PVLDB'11

P. Zhao et al., **P-rank: a** comprehensive structural similarity measure over information networks, CIKM'09

### **Our approach: representation independence**

• We do **NOT** want to convert / wrangle the data!



• Develop algorithms that return the same results for the same query over databases with the same information.

Let's precisely define representation independent algorithm.

### **Representation independent algorithm**

 An algorithm is *representation independent* if it returns the same answers over databases with the same information.



### When do databases represent same information?

### **Database Transformation**

A transformation is a function that maps a database to another one.



## **Invertible Transformation**

A transformation T is **invertible** if one can reconstruct D from T(D).



Invertible transformation preserves information.

 $D_1$  and  $D_2$  have the same information if there is an invertible transformation between them.

## **Representation independent algorithm**

• Given an invertible transformation T, an algorithm is representation independent under T if it returns the same answers for all queries over a database D and T(D).



• Larger set of transformations  $\Rightarrow$  more representation independent .

### **Our plan for finding representation independent algorithm**

- Representation independent similarity search over two types of transformations.
  - Relationship-reorganizing transformation
  - Entity-rearranging transformation
- Extend current algorithms
  - They are effective over certain representations
  - People have already adapted and used these existing methods

### **Representing relationships between entities in graphs**



• Value of a walk: tuple of nodes with values in the walk [actor: Christensen, film: Star Wars V, actor: Ford]

## **Representing types of relationships in graphs**

• **Meta-walk** : a sequence of labels of nodes in walks

Meta-walk represents type of relationships between entities



[actor: Christensen, actors, film: Star Wars V, actors, actor: Ford] [actor: Ford, actors, film: Air Force One, actors, actor: Oldman] are walks of a meta-walk [actor, actors, film, actors, actor]

## **Equivalent relationships**

### Content-equivalent

Two walks are content-equivalent if their values are equal.



- Content-equivalent walks represents same relationship between set of entities
- Notion of content equivalent extends naturally for meta-walks
- Two content equivalent meta-walks represent same type of relationship.

### **Relationship-constrained similarity search methods**

• Measure similarity between entities over a given type of relationship, i.e., meta-walk.



#### IMDb

- E.g. find similar actors based on their common movies
  - Meta-walk: [actor, film, actor]
- Different ways of computing similarity within a meta-walk
  - Random walk, enumerating # walks.
- Current methods use paths (meta-paths) to represent relationships.
  - We use walks (meta-walks) for reason which we will later explain.

### **Relationship-reorganizing transformation**

Databases contain the same set of entities and relationships, but relationship are represented in different forms.



# Why current algorithms fail?

• Relationship reorganization introduces/removes walks



• A walk *with* consecutive forward and backward traverses from an entity to a node without value is called **non-informative** walk.

# Why current algorithms fail?

• Relationship reorganization introduces/removes meta-walks



There is no content equivalent meta-walk to [actor, actors, actor] in IMDb.

### Solution: use inclusion between meta-walks Movielicious actor:Christensen actors film:Star Wars III

*Observation*: every walk of [actor, actors, actor] is included in exactly one walk of [actor, actors, film, actors, actor].

A meta-walk is **maximal** if it is not included in any other meta-walk.

There is a bijection between maximal meta-walks in a database and its relationship-reorganizing transformation such that these meta-walks are content-equivalent.



## Robust-PathSim (R-PathSim)

Extends PathSim algorithm so that it recognizes and uses only informative walks of maximal meta-walks to computing similarity score between entities.

<u>Theorem</u> R-PathSim is representation independent under relationship-reorganizing transformation.

### **Entity-Rearranging Transformation**

There is a functional dependency from entity type *a* to entity type *b* ( $a \rightarrow b$ ) if every entity of *a* is connected to only one entity of *b*.

Functional dependencies: paper → conference



## **Entity-Rearranging Transformation**

Given some functional dependencies, entity-rearranging transformation connects set of entities in different orders.



paper  $\rightarrow$  conference, conference  $\rightarrow$  area

Current similarity algorithms are not representation independent under this type transformation.

# Why current algorithms fail?

• Type of relationships in the transformed database may not remain in form of meta-walks.



- Which meta-walk in DBLP represents the same relationship as [conference, area, conference] in SIGMOD Record?
- Potential candidate is [conference, paper, area, paper, conference]

# Why current algorithms fail?

 But, [conference, area, conference] in SIGMOD Record and [conference, paper, area, paper, conference] in DBLP does not have the same meaning



- Find similar conference to KDD using PathSim.
- Number of papers in conferences influences the ranking

#### Solution: consider other representation of relationship beyond meta-walk





[conference, area, conference] = [conference, \*, area, \*, conference]

### Use meta-walk instead of meta-path to represent relationships

Which meta-walk in SIGMOD Rec. should be mapped to [conference, paper, area, paper, conference] in DBLP?



[conference, paper, area, paper, conference]

= [conference, *paper, conference*, area, *conference, paper*, conference]

This is why we use meta-walks instead of meta-paths.

### Too many types of meta-walks.

- People who are not familiar with the database may not be able to express their desired meta-walk.
- Solution: Compute (weighted) average of similarity scores over all maximal meta-walks between entities.
- However, the set of all maximal meta-walks can be very large.
  - It may take a long time to compute score for all of them.
- *Solution:* pruning techniques to find a small subset of meta-walks to compute the similarity score efficiently.

<u>Theorem</u> R-PathSim is representation independent under relationshipreorganizing transformation and entity rearranging transformation.

### **Empirical results**: Average Ranking Differences

Use Kendall's tau to measure ranking difference. (0 = no difference, 1 = reverse ranking)

			sentations	inmont from our cit i	ofo/cit0441v	
No ranking difference for R-PathSim.		Bibliographic DB I DBLP, SNAP: Stan	Bibliographic DB Representations DBLP, SNAP: Stanford Network Analysis Project			
			Relationship reorganizing			
		IMDb2MVL	IMDb2ASM	IMDb2Freebase	DBLP2SNAP	
Тор З	RWR	0.473	0.505	0.170	0.141	
	SimRank	0.411	0.458	0.333	0.634	
	PathSim	0	0	0	0.564	
Top 5	RWR	0.444	0.459	0.158	0.134	
	SimRank	0.365	0.392	0.337	0.578	
	PathSim	0	0	0	0.522	
Top 10	RWR	0.404	0.415	0.155	0.126	
	SimRank	0.343	0.348	0.322	0.493	
	PathSim	0	0	0	0.495	

### **Empirical results**: Average Ranking Differences

No ranking difference for R-PathSim.		DB about courses WSU: WSU Course Dataset, Alchemy: Alchemy UW-CSE data		
		Entity rearranging		
		DBLP to SIGMOD Record	WSU to Alchemy	
	RWR	0.482	0.300	
Тор З	SimRank	0.481	0.440	
	PathSim	0.641	0.320	
	RWR	0.447	0.259	
Top 5	SimRank	0.455	0.387	
	PathSim	0.608	0.310	
Тор 10	RWR	0.412	0.253	
	SimRank	0.410	0.341	
	PathSim	0.590	0.247	

(0 = no difference, 1 = opposite ranking)

## **Effectiveness of R-PathSim**

- Use the Microsoft Academic Search dataset.
- Randomly sample 50 conferences based on degrees in the dataset.
- For ground truth, given a conference, we manually group all other conferences in 3 categories: similar, quite-similar, least-similar.
- We measures the statistical significance of our results using the paired-ttest at a significant level of 0.05

	nDCG @ 5	nDCG @ 10
PathSim	0.625	0.564
R-PathSim	0.658	0.630

### **Efficiency of R-PathSim**

- Datasets > Movielicious: 2.4M nodes, 7.5M edges
  > DBLP: 1.2M nodes, 2.7M edges
  > DBLP+: 1.9M nodes, 3.3M edges
- Hardware configuration: Linux server with 64GB RAM, 2 quad core CPU.
- Average query processing time per meta-walk in second

	Size of meta-walk	Movielicious	DBLP	DBLP+
PathSim	5	0.036	0.030	0.046
	7	0.068	0.347	0.227
R-PathSim	5	0.036	0.035	0.046
	7	0.068	0.343	0.233

• Average query processing time for aggregated R-PathSim

	Size of meta-walk	Movielicious	DBLP	DBLP+
PathSim	5	0.036	0.091	0.092
	7	0.136	1.041	0.681
R-PathSim	5	0.036	0.140	0.184
	7	0.136	1.714	1.165

# **Conclusion & future work**

- Graph exploration algorithms are representation dependent and therefore hard-to-use.
  - scale algorithms to work on various representations.
  - scale for the second V in Big Data: Variety.
- We've developed representation independent algorithms for some frequent representational shifts.
- To do:
  - benchmark for varieties of representations.
- More information:
  - RIDE: Representation Independent Data Exploration <u>http://eecs.oregonstate.edu/~termehca</u>
  - VLDB'15 and VLDB'16 demos.